MC United Tournament Rules

**LAWS OF THE GAME**

* All games will be played in accordance with FIFA/USYSA/WI Youth Soccer with the exceptions noted below.

**ROSTER SIZES & ELIGIBILITY**

* U9-10 (7 v 7), roster size 14, each team may not have more than 4 players that would be considered guest or club pass players.
* U11-12 (9 v 9), roster size 20, each team may not have more than 6 players that would be considered guest or club pass players.
  + Only 16 players may be eligible per game, they don’t need to be the same for each game but the 4 players that are not playing must be in street clothes.
* U13+ (11 v 11), roster size 22, each team may not have more than 6 players that would be considered guest or club pass players.
  + Only 18 players may be eligible per game, they don’t need to be the same for each game but the 4 players that are not playing must be in street clothes.
* No roster changes will be approved during the tournament. Passes will be zip-tied and must remain zip-tied for the duration of the tournament. Zip-ties may only be removed by registration, the team may be disqualified if the zip-tie is tampered with or removed by anyone but registration.
* No player will be permitted to play on more than one team unless approved by the tournament director.
* Guest players must have necessary release form from their state association. Club pass players do not need the release form, a copy of the team’s roster they play for is required.

**LENGTH OF GAME/GAME PROCEDURES**

* Teams must check-in with field Marshalls thirty (30) minutes prior to game time.
* Home team is listed first on schedule and will be required to change uniforms in the event of a color conflict with away team OR officials.
* Referees shall have final approval on all equipment.
  + Casts must be approved by the tournament director and referee coordinator.
* A coin toss will determine who kicks off and who defends what side.
* U9-10 2x25 (running time with five-minute halftime). Offside and build out line will be enforced.
* U11-12 2x25 (running time with five-minute halftime).
* U13-15 2x30 (running time with five-minute halftime).
* U16+ 2x35 (running time with five-minute halftime).

*Tournament Committee reserves the right to:*

1. *Reschedule, relocate or terminate games due to weather/field conditions.*
2. *Reduce up to half, the duration of a game.*
3. *If half of a game has been played before the termination, the game stands as a completed match and will be scored accordingly.*
4. *Decide the final tournament standings, trophy winners.*
5. *Cancel the tournament due to weather or other unforeseen conditions which are not conducive to tournament play.*
6. *Cancel a preliminary game that has no bearing in deciding group winner.*

**UNIFORMS & EQUIPMENT**

* Shin guards are required and socks must be pulled over.
* Casts must be approved by tournament director and referee coordinator prior to tournament.
* No jewelry allowed (taping over piercings will not be allowed).
* All players must have the same type of jersey. All jerseys must be tucked in and have a unique number on them.

**SUBSTITUTIONS**

* May be allowed prior to a throw-in in favor of your team, prior to goal kicks by either team, following a goal by either team, following an injury for either team or at half time. Subs may also be made for your team on the opposing teams throw-in if the opposite team also has a sub ready.
* A player with blood on their uniform or body must be removed from play. The bleeding must be stopped, injury covered and uniform must be blood free before they may return to play.

**FORFEIT/FAILURE TO SHOW**

* A game will be forfeited if a team is more than 10 minutes late to a scheduled match. A min of seven (7) players is required to start a game.
* A forfeit of a game will be scored as 4-0 win. The tournament director has absolute discretion to resolve all matters concerning forfeits.

**SCORING**

* Ties in round robin will stay a tie, 1st and 2nd will be determined by total points.
* Ties in playoff games will go directly to kicks from the mark (see below, kicks from the mark).
* There is no championship game for 4 or 5 team brackets.
* Win: Three (3) points.
* Tie: One (1) point.
* Loss: Zero (0) points.

**TIE BREAKERS:** ***To decide group winners***

1. Head to Head (disregard with 3-way tie).
2. Team with most wins.
3. Goal Differential (max of 4 per game).
4. Fewest goals allowed
5. Most goals scored (max of 4 per game).
6. Kicks from the mark.

**KICKS FROM THE MARK**

* In the event of a tie, in a semi or championship game, the game must be decided by “kicks from the mark”. NO overtime will be played. The tournament will follow FIFA guidelines. Each team will select five (5) players to kicks from those that were on the field at the end of regulation. Each team will alternate kicks, order determined by a coin toss before kicks begin, if still tied after the first five, teams will alternate 1v1 until a winner is decided.

**REFUNDS**

* If games are discontinued or cancelled due to inclement weather or adverse field conditions, a refund may be issued after incurred tournament expenses have been paid.

**PROTESTS**

* All referee decisions are final. No protest will be heard on any judgement call by the referee.

**DISCIPLINE**

* Players
  + All red and yellow cards will be reported to the proper personnel.
  + Red carded players will automatically be suspended for a minimum of one (1) game. Tournament committee has final decision on suspension length.
  + All players receiving three (3) yellow cards during the tournament will be suspended one (1) game.
* Coaches & Spectators
  + Harassment of officials will not be tolerated. Referees may temporarily stop games or suspend play in the presence of persistent sideline harassment or intimidation. In the case of a game suspension, the Tournament Director will decide the outcome of the game.
  + Coaches are responsible for the conduct of players, parents and spectators at the fields, hotels and other locations for the duration of the tournament. If the tournament committee receives complaints regarding conduct of any player or person associated with your team, the Tournament Director may ask any/all people to stay away from the tournament, and/or ask the team to leave the tournament, and/or ban the team from future tournaments.

**AWARDS**

* First and second place awards will be presented immediately after the last game for U11+.
* Participation awards will be awarded to all U10 and under players.